

Super Review :: the grammar of story

Here are two suggestions for a super review:

1 - take the list of elements, and see how many examples you can remember from the story. The four italicized elements can be skipped (but make sure you understand what they mean!).

2 - reread the story (don't forget that some parts of the story are embedded in the exercises). In the margin of the book (or on a separate sheet of paper), write down when you see an element being used. You'll find many, many examples of all the elements throughout the chapters. For example, in the first two chapters, you will find there are several gaps (one is that Spat expects to smash painfully into the water, but is caught up in a huge fishing net). It'll take some time, but the treasure is in beginning to have eyes to see these elements, how they work within story, and specifically how they are naturally a part of THIS story.

the Grammar of Story

- *Mindstorming*
- *Being Specific*
- **Setting**
- **Values**
- **Significance**
- **Rules**
- **Symbols**
- **Backstory**
- **Connections**
- **Act of Villainy**
- **Characterizations**
- **Character Values**
- **Light and Dark**
- **Mystery**
- **Character Contradictions**
- **Character Desire**
- **Stakes**
- **Ticking Clock**
- *Story Engine*
- *Character Function*
- **Princess**
- **Villain**
- **Dispatcher**
- **Hero**
- **Donor**
- **Magical Agent**
- **Helper**
- **King**
- **Plot**
- **Gaps and Expectation**
- **Beginning Middle End**
- **Character Arc**
- **Transformation**